

Weber County Planning Division www.co.weber.ut.us/planning\_commission 2380 Washington Blvd., Suite 240 Ogden, Utah 84401-1473

Voice: (801) 399-8791 Fax: (801) 399-8862

## Western Weber Planning Commission NOTICE OF DECISION

April 13, 2016

Travis Wallace 1798 West 5150 South Suite 101 Roy, UT 84067

You are hereby notified that final approval of Henry Flats Cluster Subdivision (12 lots) was heard on April 12, 2016, by the Western Weber Planning Commission, and was approved subject to the following conditions:

- Requirements of the Weber County Engineering Division
- Requirements of Taylor-West Weber Water
- Irrigation plans need to be approved by Engineering Division
- Requirements of the Weber Fire District
  - Fire District Impact fees
- A construction permit from the Utah State Department of Environmental Quality Division of Drinking Water for expansion of the water system and water lines
- All improvements need to be either installed or escrowed for prior to recording of the subdivision

If you have any questions, feel free to call me at 801-399-8767.

Sincerely,

Jim Gentry, Planner Weber County Planning Commission

Time limitation for final approval. A final subdivision plat or phase of a subdivision that receives a recommendation for final approval from the planning commission shall be offered to the county commission for final approval and recording within one year from the date of the planning commission's recommendation for final approval. After one year from that date, the plat shall have no validity. Subdivisions with multiple phases must record a new phase within one year from the date of the previous phase being recorded until the subdivision is completed or the plat shall have no validity. The planning director may grant a onetime extension for final subdivision approval for a maximum of one year. A multiple phase subdivision may receive only one time extension, not one time extension per phase. One additional time extension may be granted if the hardship is determined to be a county caused delay.